

Multi-Layered Architectures in .Net Workshop

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GitHub location

<https://github.com/MonoSoftware/code-camp-multi-layered-architectures>



Checkout layered branch

- `git clone https://github.com/MonoSoftware/code-camp-multi-layered-architectures.git`
- `git checkout layered`



Expose data entities to outside world - Pitfall

- UserEntity
 - add Password property to UserEntity
- CompanyEntity
 - add Balance property to CompanyEntity

Notice how private data is leaking to outside world through presentation layer



Create service unit tests

- In the `Project.Service.Tests` find `UserService.Test.cs`
- Try to run and fix unit test

Notice that you need to abstract the repository or introduce the polymorphism in order to properly test methods



Abstract repository – polymorphism

Before

```
public List<UserEntity> Get()
{
    return UserRepository.Storage;
}
```

After

```
public virtual List<UserEntity> Get()
{
    return UserRepository.Storage;
}
```



Abstract repository layer

- In the Project.Repository find UserRepository.cs
- Abstract repository (in order to do IoC)
- Inject repository contract into service

Notice that a lot of refactoring is needed in order to abstract the **repository. It's much easier to abstract things right away than afterwards**



Abstract repository layer

```
public interface IUserRepository
{
    #region Methods

    List<IUser> Get();

    #endregion Methods
}
```

```
public class UserService : IUserService
{
    public UserService(IUserRepository repository)
    {
        this.Repository = repository;
    }

    protected IUserRepository Repository { get; private set; }

    public List<IUser> Get()
    {
        return Repository.Get();
    }
}
```



Checkout onion branch

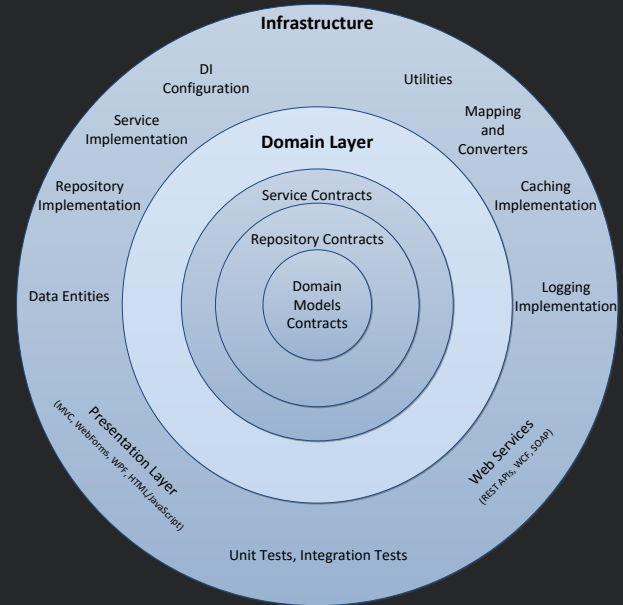
- `git clone https://github.com/MonoSoftware/code-camp-multi-layered-architectures.git`
- `git checkout onion`



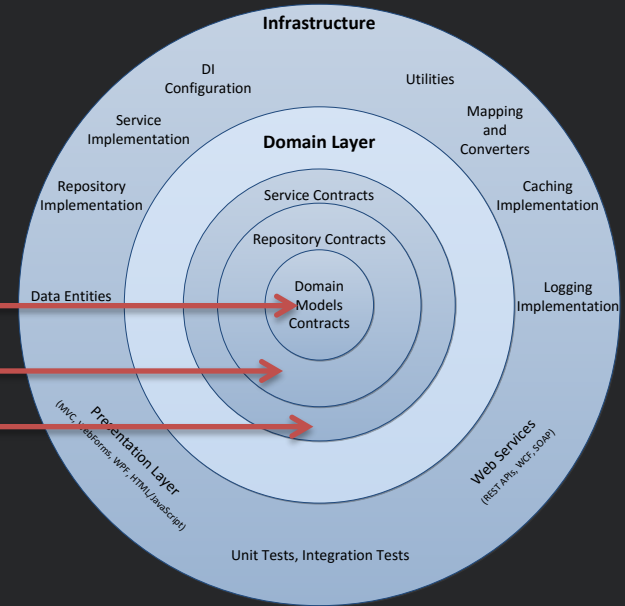
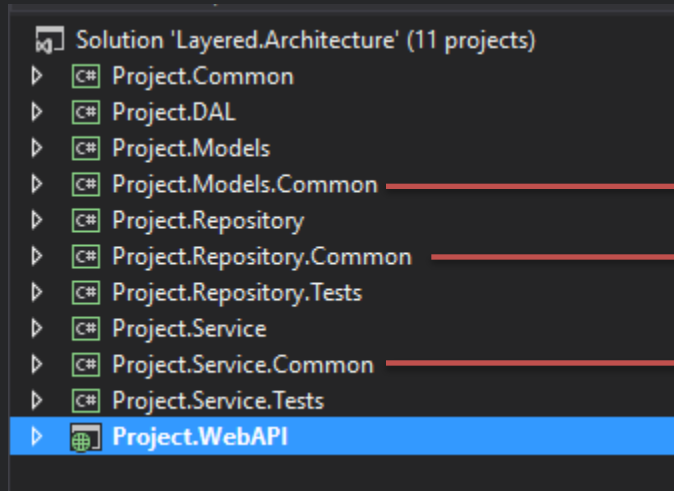
Investigate project structure

Solution 'Layered.Architecture' (11 projects)

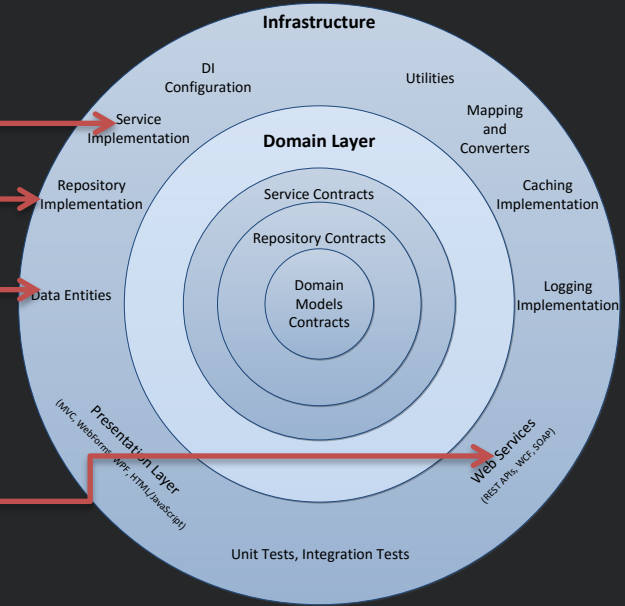
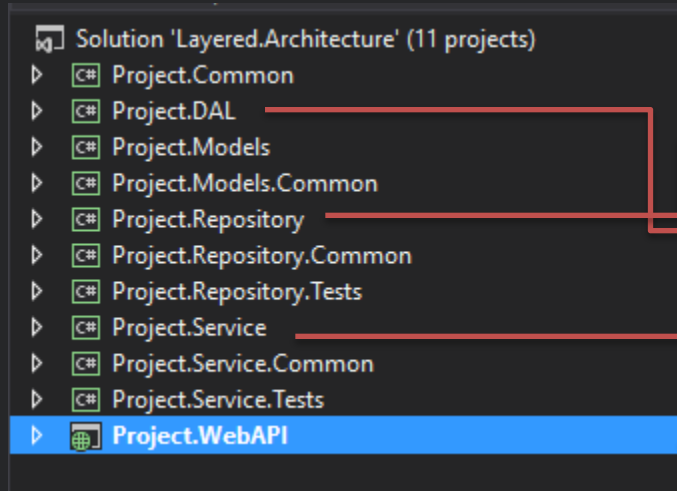
- ▶ C# Project.Common
- ▶ C# Project.DAL
- ▶ C# Project.Models
- ▶ C# Project.Models.Common
- ▶ C# Project.Repository
- ▶ C# Project.Repository.Common
- ▶ C# Project.Repository.Tests
- ▶ C# Project.Service
- ▶ C# Project.Service.Common
- ▶ C# Project.Service.Tests
- ▶ **Project.WebAPI**



Investigate project structure



Investigate project structure



Investigate project structure

Solution 'Layered.Architecture' (11 projects)

- ▶ C# Project.Common
- ▲ C# Project.DAL
 - ▶ Properties
 - ▶ References
 - ▶ C# CompanyEntity.cs
 - ▶ C# UserEntity.cs
- ▲ C# Project.Models
 - ▶ Properties
 - ▶ References
 - ▶ C# Company.cs
 - ▶ C# User.cs
- ▲ C# Project.Models.Common
 - ▶ Properties
 - ▶ References
 - ▶ C# ICompany.cs
 - ▶ C# IUser.cs
- ▲ C# Project.Repository
 - ▶ Properties
 - ▶ References
 - ▶ C# CompanyRepository.cs
 - ▶ C# DIModule.cs
 - ▶ packages.config
 - ▶ C# UserRepository.cs
- ▲ C# Project.Repository.Common
 - ▶ Properties
 - ▶ References
 - ▶ C# ICompanyRepository.cs
 - ▶ C# IUserRepository.cs

- ▲ C# Project.Service
 - ▶ Properties
 - ▶ References
 - ▶ C# CompanyService.cs
 - ▶ C# DIModule.cs
 - ▶ packages.config
 - ▶ C# UserService.cs
- ▲ C# Project.Service.Common
 - ▶ Properties
 - ▶ References
 - ▶ C# ICompanyService.cs
 - ▶ C# IUserService.cs
- ▶ C# Project.Service.Tests
- ▲ Project.WebAPI
 - ▶ Properties
 - ▶ References
 - ▶ App_Start
 - ▶ C# CompanyController.cs
 - ▶ Global.asax
 - ▶ packages.config
 - ▶ C# UserController.cs
 - ▶ Web.config



Configure dependency injection

- Reference everything in Composition Root (WebAPI) and add bindings
- Reference everything in Composition Root (WebAPI) and add DI modules
- Dynamically load DI modules from all layers



Configure DI – reference everything

Composition Root -> NinjectWebCommon.cs

```
kernel.Bind<IUserRepository>().To<UserRepository>();  
kernel.Bind<ICompanyRepository>().To<CompanyRepository>();  
kernel.Bind<IUserService>().To<UserService>();  
kernel.Bind<ICompanyService>().To<CompanyService>();
```

Note: If you register everything using this approach then references to all dependent projects are needed.



Configure DI – reference using DI Module

```
public class DIModule : Ninject.Modules.NinjectModule
{
    public override void Load()
    {
        kernel.Bind<IUserRepository>().To<UserRepository>();
        kernel.Bind<ICompanyRepository>().To<CompanyRepository>()
    }
}
```

```
public class DIModule : Ninject.Modules.NinjectModule
{
    public override void Load()
    {
        kernel.Bind<IUserService>().To<UserService>();
        kernel.Bind<ICompanyService>().To<CompanyService>();
    }
}
```

Composition Root -> NinjectWebCommon.cs

```
var kernel = new StandardKernel(
    new Project.Repository.DIModule(),
    new Project.Service.DIModule()
);
```

Note: If you register everything using this approach you still need references to all dependent projects.



Configure DI – dynamically load DI Module

```
public class DIModule : Ninject.Modules.NinjectModule
{
    public override void Load()
    {
        kernel.Bind<IUserRepository>().To<UserRepository>();
        kernel.Bind<ICompanyRepository>().To<CompanyRepository>()
    }
}
```

```
public class DIModule : Ninject.Modules.NinjectModule
{
    public override void Load()
    {
        kernel.Bind<IUserService>().To<UserService>();
        kernel.Bind<ICompanyService>().To<CompanyService>()
    }
}
```

Composition Root -> NinjectWebCommon.cs

```
var settings = new NinjectSettings();
settings.LoadExtensions = true;
```

```
settings.ExtensionSearchPatterns =
settings.ExtensionSearchPatterns.Union(new string[]
{ "Project.*.dll" }).ToArray();
```

```
var kernel = new StandardKernel(settings);
```

Note: This approach doesn't need references to all dependent projects.



Properly expose domain models

- UserEntity, IUser & User
 - have Password property
- CompanyEntity, ICompany & Company
 - have Balance property

Notice that you can transform your domain models to hide private data and stop leaking data to outside world through presentation layer



Switch the service layer with new one - IoC

- Create Project.Service.New
- Implement
 - IUserService
 - ICompanyService
- Register new implementation with DI

If you have setup DI configuration properly you can switch the service layer very easily



Readings

- Architectural Patterns and Styles
 - <https://msdn.microsoft.com/en-us/library/ee658117.aspx>
- Layered Application Guidelines
 - <https://msdn.microsoft.com/en-us/library/ee658109.aspx>
- The Onion Architecture
 - <http://jeffreypalermo.com/blog/the-onion-architecture-part-1/>
- Hexagonal architecture
 - <http://alistair.cockburn.us/Hexagonal+architecture>
- The Clean Architecture
 - <http://blog.8thlight.com/uncle-bob/2012/08/13/the-clean-architecture.html>
- Layers, Onions, Ports, Adapters: it's all the same
 - <http://blog.ploeh.dk/2013/12/03/layers-onions-ports-adapters-its-all-the-same/>
- Onion-izing your multi tier architecture
 - <http://www.incredible-web.com/blog/the-onion-architecture/>



Next Mono.Tracks on CodeCamp

- 16.12. - NodeJS Introduction & Workshop



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Thank you!

Questions?



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